

## ENTERTAINMENT DESIGN • ILLUSTRATION



Concept Art by Wang Shu Ning



Character Design by Siti Balqis Abdul Rahman



Character Design by Khong Wai Yin





5 dițțhi - Character Design by Li Hao Low



Concept Art by Eduardo Peña



Concept Art by Jarold Sng







Concept Art by Leo Chong



Concept Art by Lim Chang Ye



Concept Art by Quek Huei Sze



Sketch #37 - Concept Art by Johnson Ting Sin Yu



Concept Art by Low Chen Yang



Concept Art by Tan Yau Lim



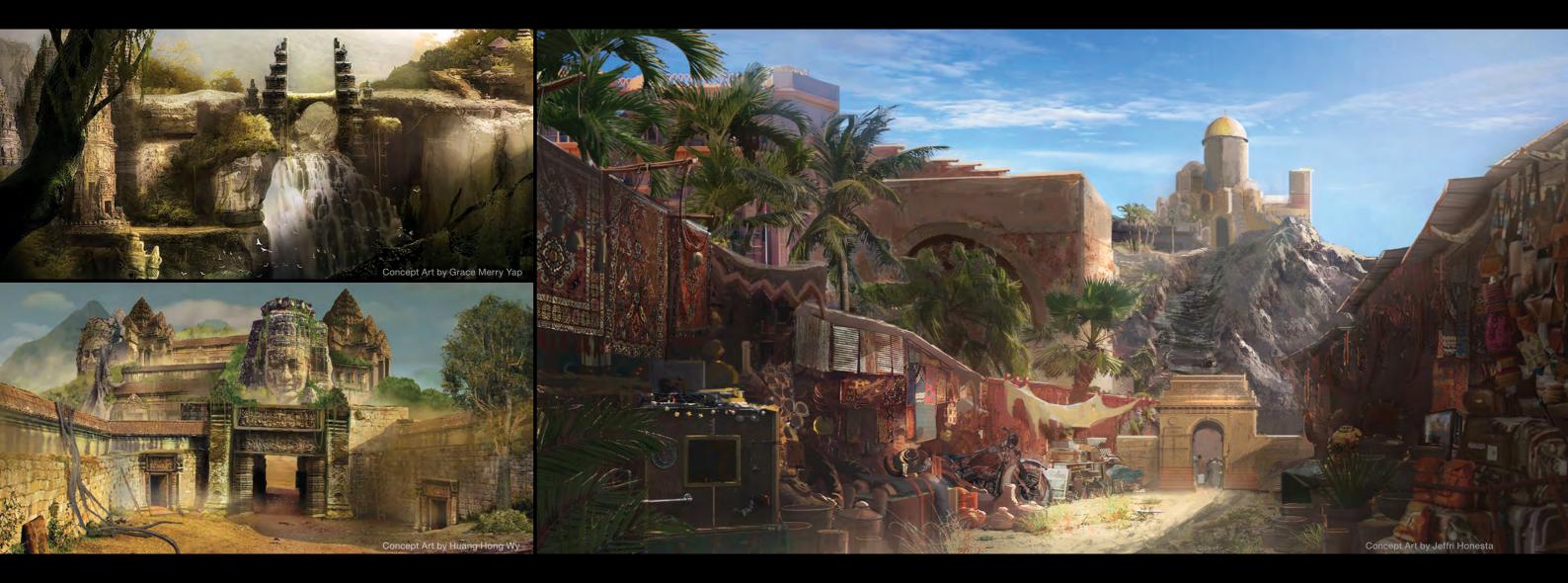
Concept Art by Teh Jia Yi



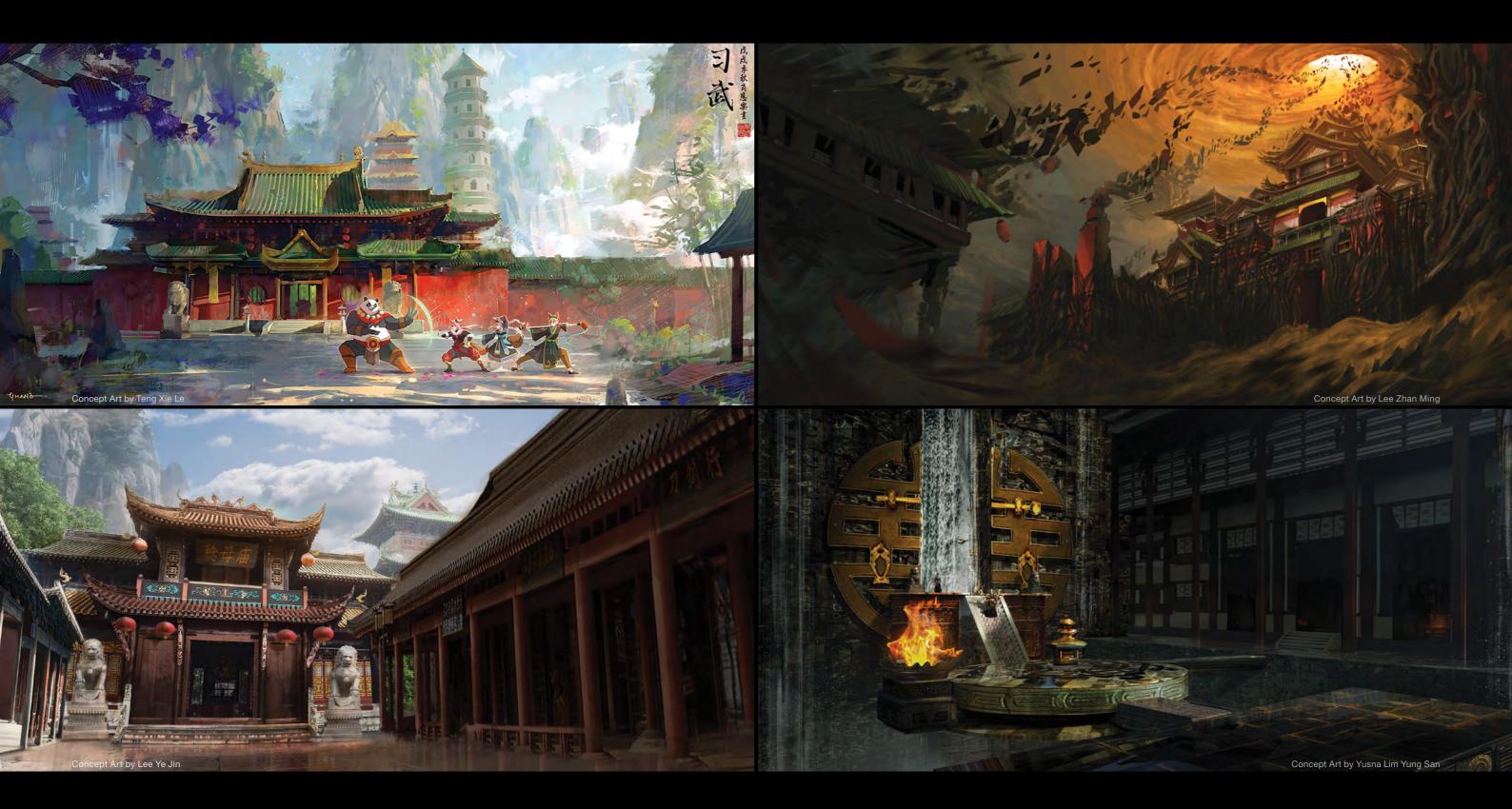
Concept Art by Chen Hui Yen

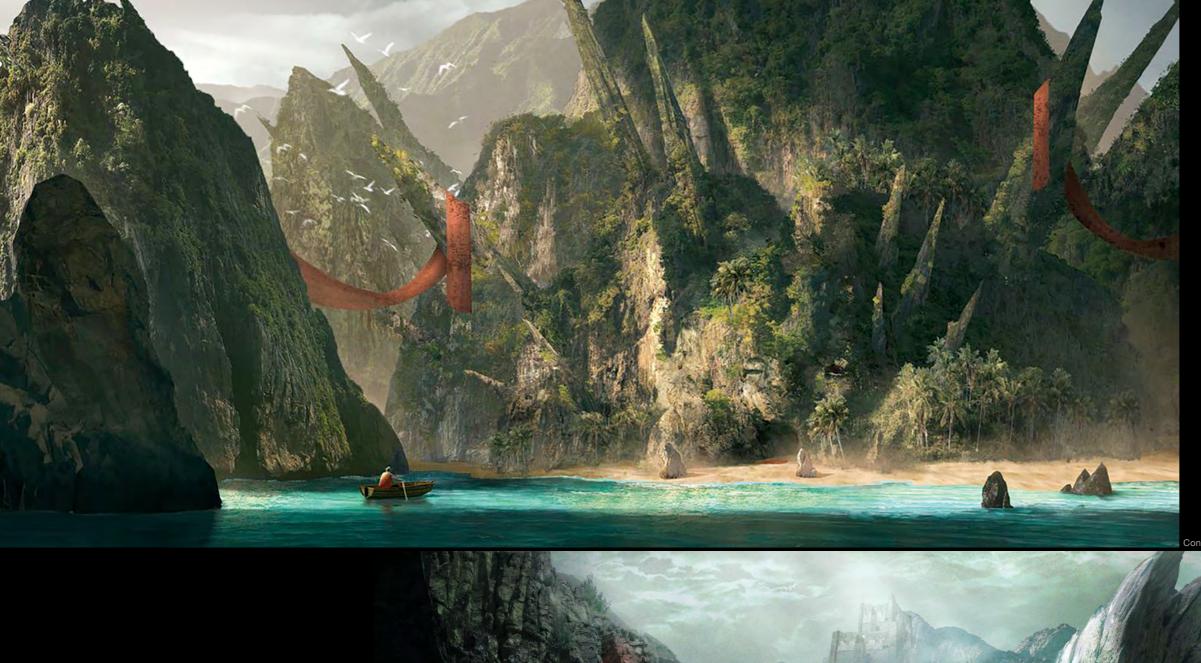


Concept Art by Lim Zhi Kang













Concept Art by Gan Yang Zhoa









Assassin's Creed Rogue - Concept Art by Kobe Sek Yong Kai





Concept Art by Chew Qing Yue









Concept Art by Vincent Vibhavanta







Concept Art by Nur Halimah Binti Abdul Halim

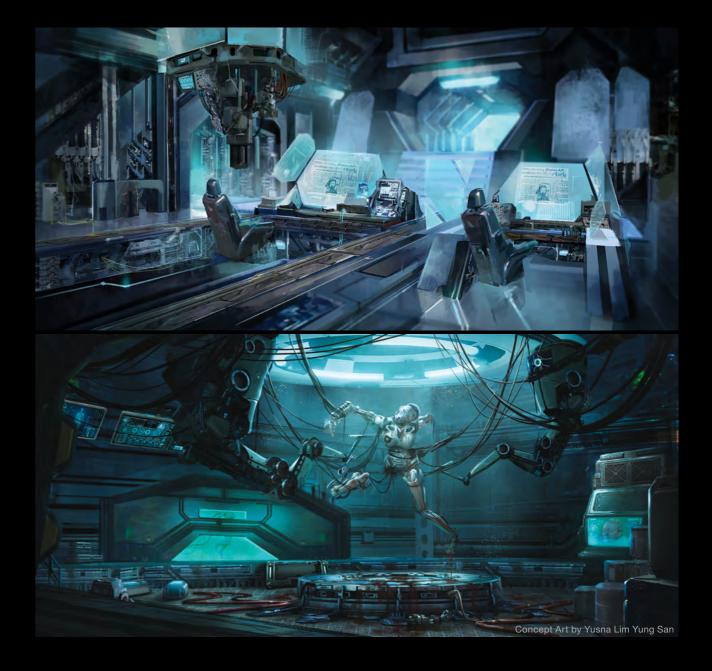




Waluk The Sea Nomads - Concept Art by Teng Xie Le







Concept Art by Loo Kok Hang

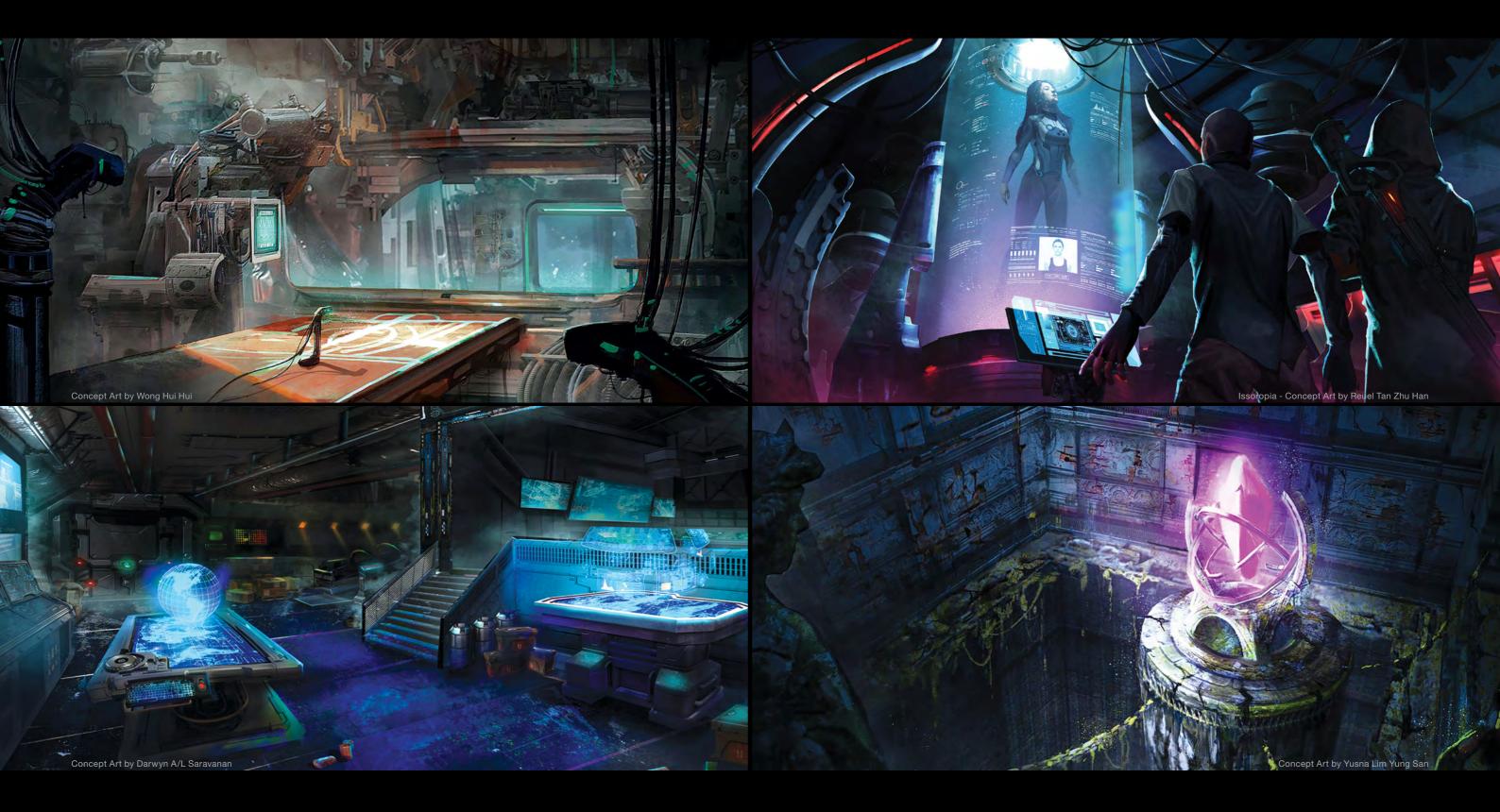


Concept Art by Loo Kok Hang

Concept Art by Teo Zhee Fong





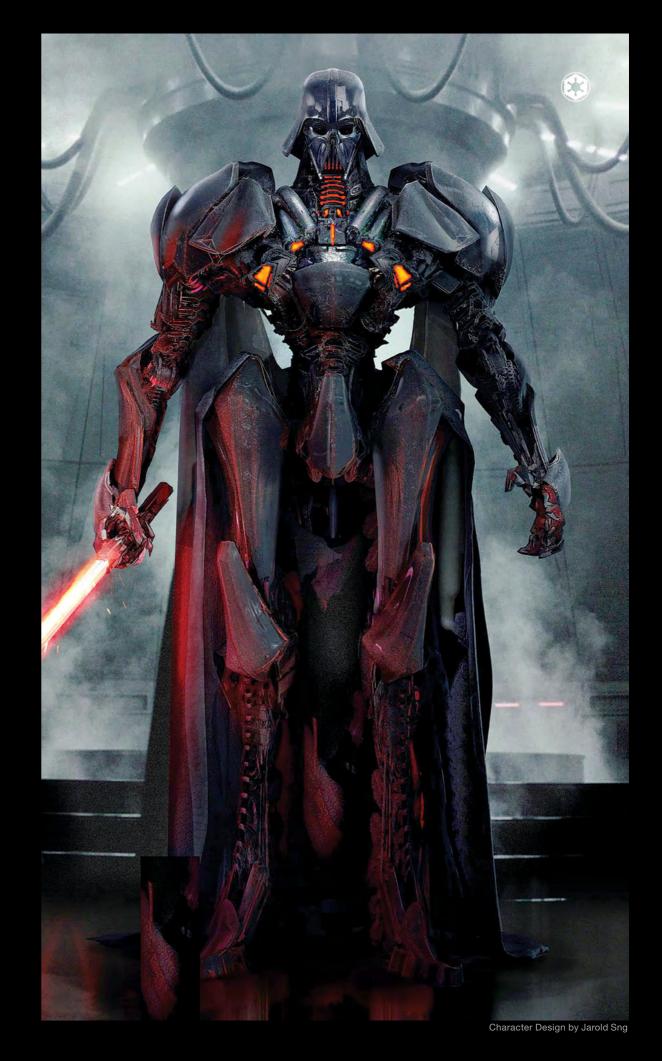


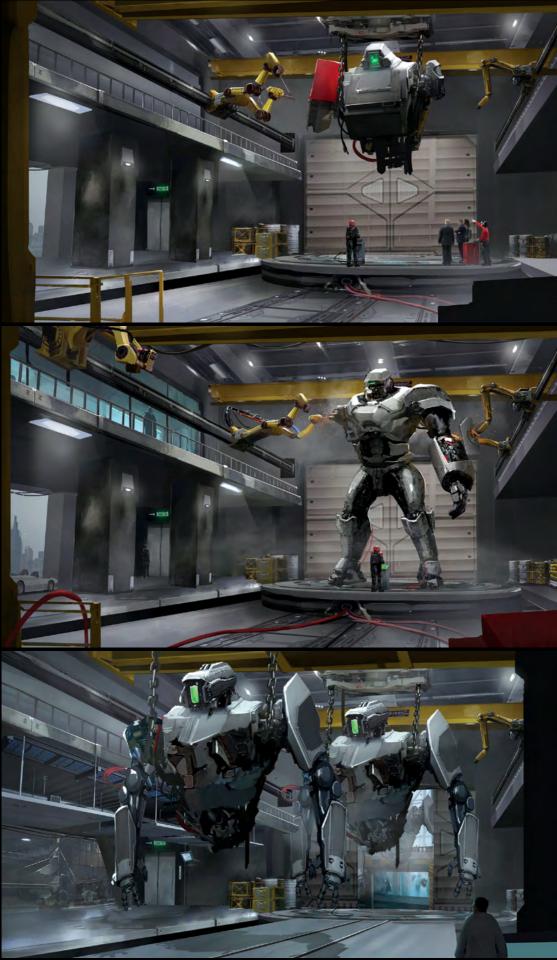




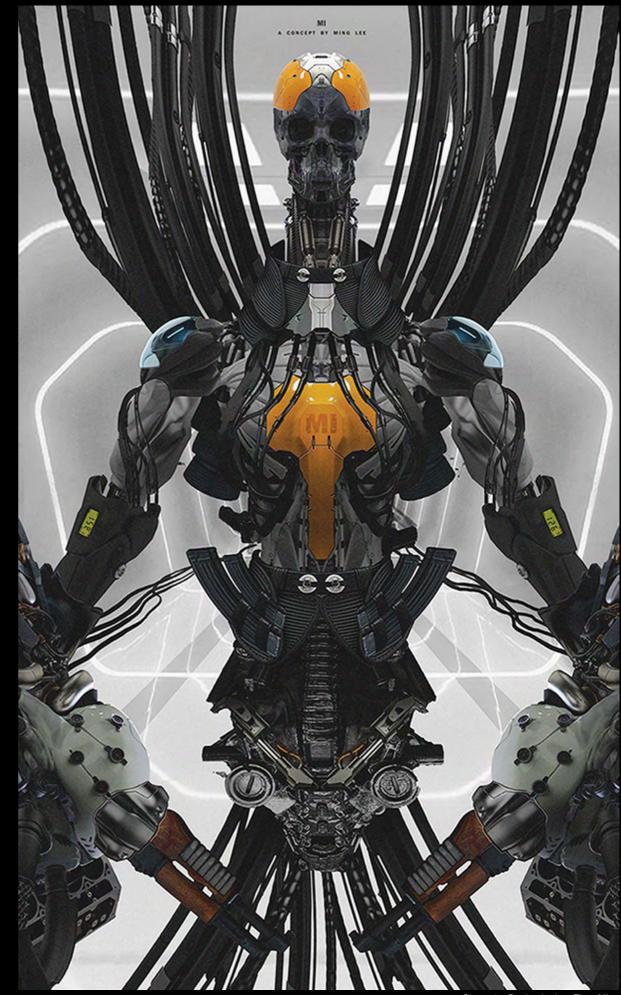
Character Design by Wong Kah Zhuan











Character Design by Lee Zhan Ming







Concept Art by Henry Yee Tian



Character Design by Huang Hong Wy

Character Design by Kinsun Loh



Character Design by Kinsun Loh

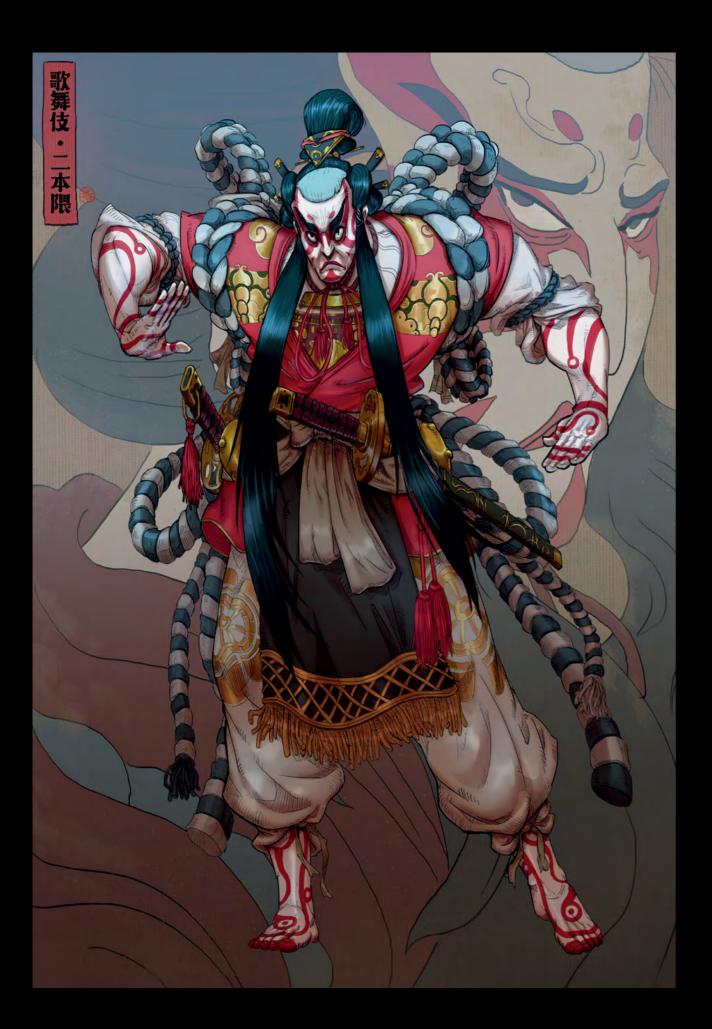


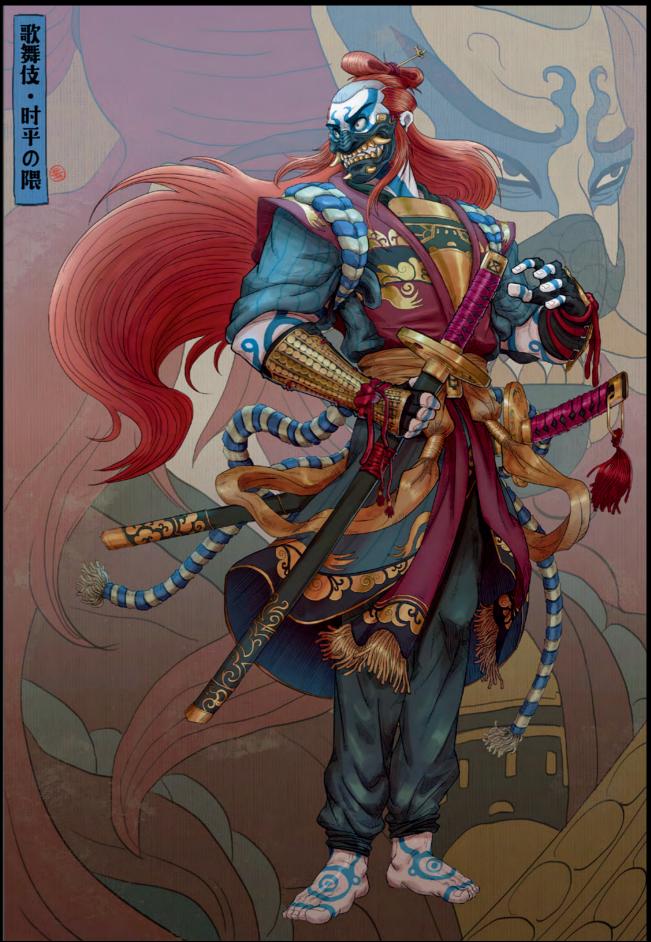


Character Design by Leo Chong



Character Design by Rayden Chen





Character Design by Li Hao Low

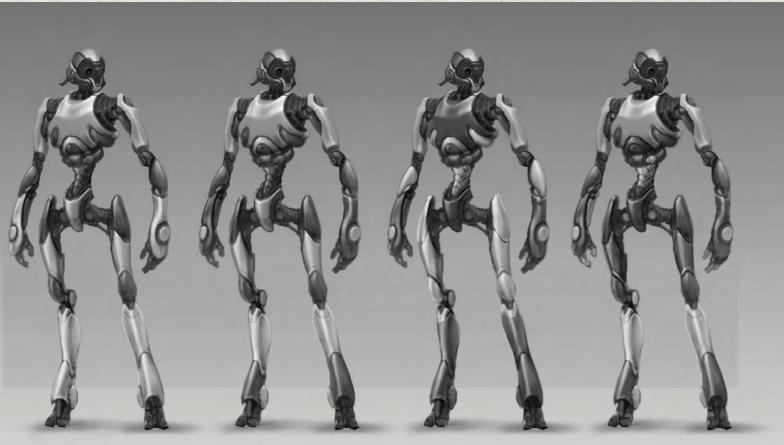




Character Design by Li Hao Low



Character Design by Reuel Tan Zhu Han



Character Design by Michael See







Character Design by Henry Yee Tian







Character Design by Khor Hong Mui







Character Design by Yong Yeat Fhan

Character Design by Vincentius Matthew









Inked - Concept Art by Khadijah Khatib













Character Design by Wong Hui Ru



Character Design by Li Hao Low

Character Design by Wong Hui Hui



Character Design by Gan Yang Zhoa



Sylvanas/Marceline - Character Design by Kyle Xerr Chang











Character Design by Ang Hui Qing, Annisa Dwi Rahayu, Hilary Purnamasari & Theophilus Abdiel

Character Design by Quek Huei Sze



Character Design by Gan Yang Zhoa



Character Design by Wang Shu Ning, Elise Soong Zhi Ling, Yap Lu Song , Wan Jun How, Lee Ye Jin & Shobana Sunthari Vimalanathan

## THE VILLAGE OF MAJAWA





A mysterious travelling merchant who visits Masawa on random dates to sell trasures from the outside world.

The villagen of Masawa comprises of citizens from three different hierarchies. The hierarchy then consists of royal servants at the highest rank, then to scholans in the middle and peasants at the lowest rank.



(Irom left to right) "Travelling Merchant, Masawa Scholar, Royal Maid and Peasant Children", illustrated by Iay B3, Su Aing, Kin Ying and Andi



River-weed harvester that gathers yeilds while standing on its long bamboo-like legs. illustrated by Jason.

(Irom left to right) Building Besign and Reyart, illustrated by Jay Bs and Jason

Masawa in evening lighting





"Keyart", illustrated by Jay Ds

Character Design by Foh Xik Yang, Fayane, See lu Qing, Chin Xin Ying & Andipetra

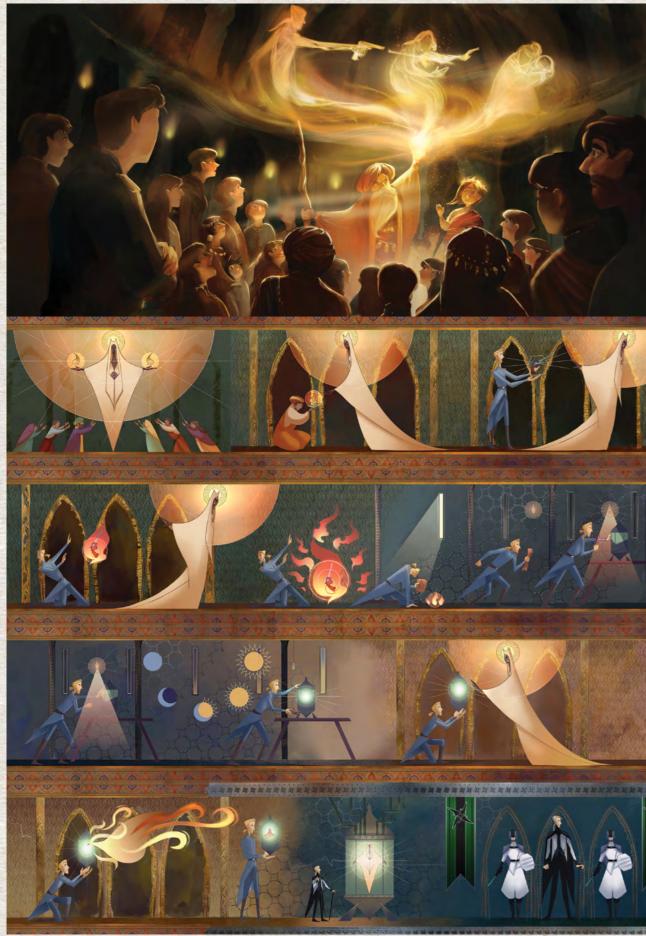


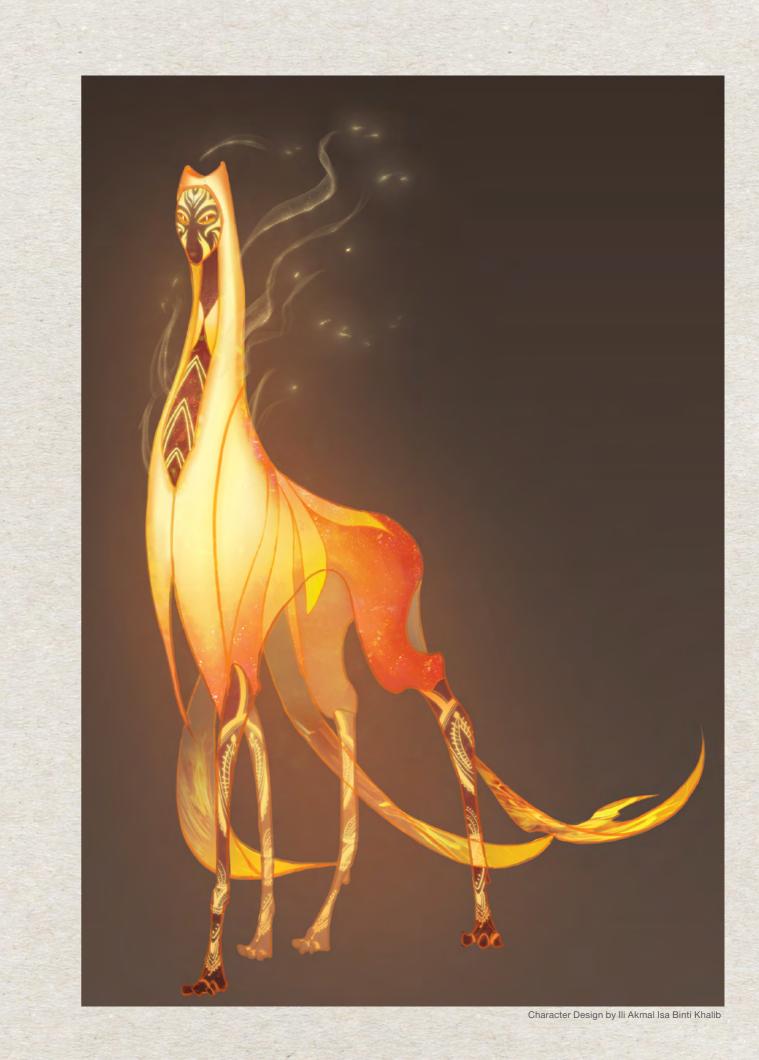






Little Girl Lost by Ellie Yong Sze Ching





Concept Art by Sharon Ng



Concept Art by Wang Shu Ning

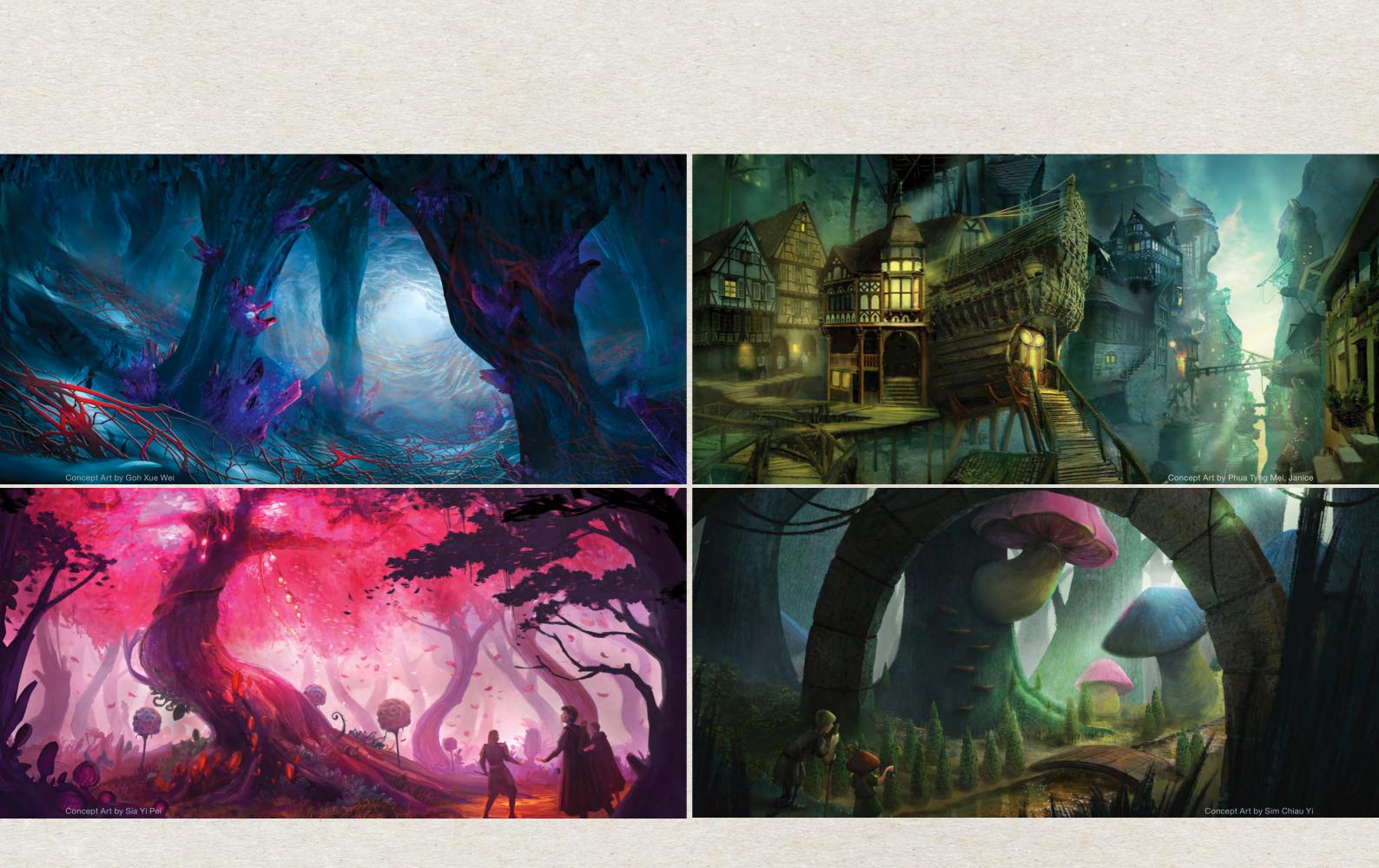








Lava Monster - Character Design by Nathaniel Himawan

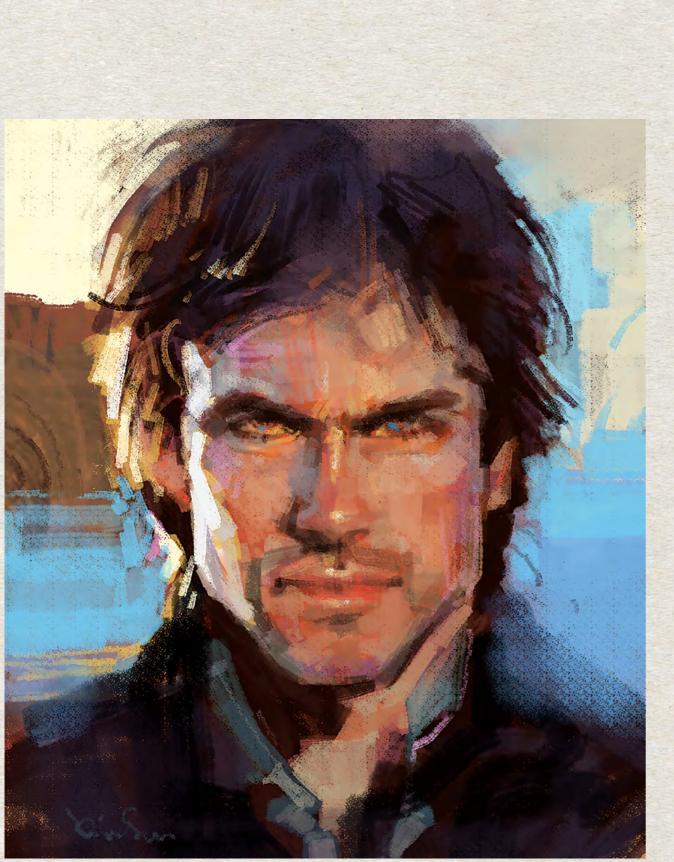






Digital Illustration by Chong Fei Giap

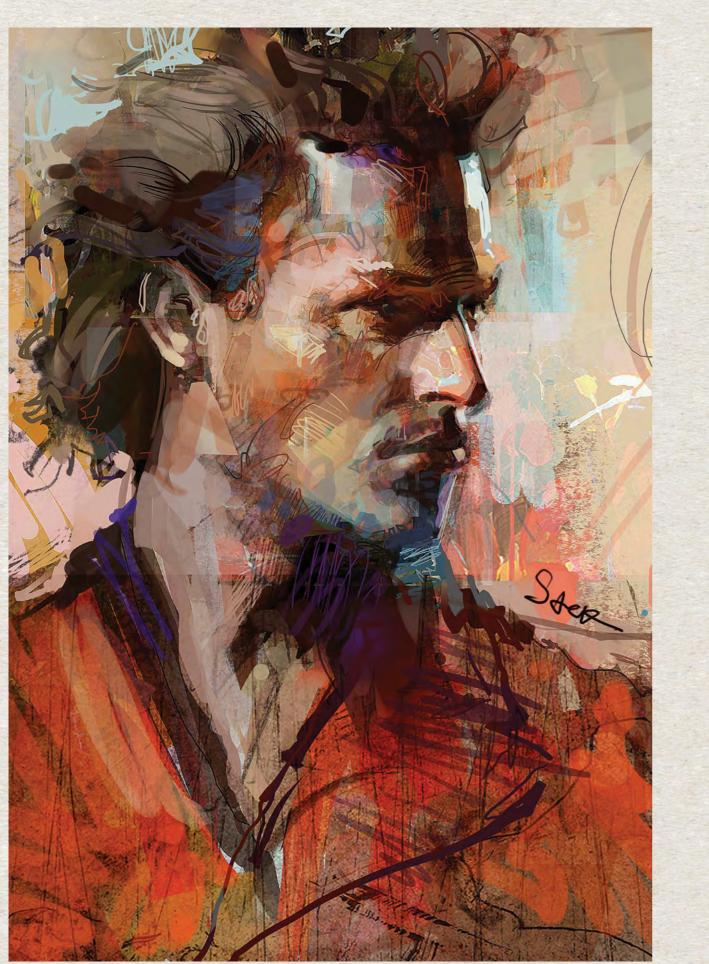
Comic Fiesta 2011 - Digital Illustration by Chong Fei Giap



Digital Painting (Photoshop) by Kinsun Loh



Digital Painting by Khoo Boon Tiong



Portrait Illustration by Sack Tin Lim

Back Cover: The Little Egg Riding Hood by Bryan Lee Swee Cheong, Concept Art





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Just World-Class Results!

